Norman’s unforgettable vacation adventure

Part 1: Preparing for the journey (0-9)

It all starts with Norman’s trip to the sea. He puts on his travelling hat, and gets on his knee before leaving home. A bright ray of sunlight beams in from the window, suggesting sunny weather ahead. Norman wonders if he will encounter a whale, on his trip at sea. While still on his knee, Norman ties his shoe and then he remembers he needs to help Sally, his pet cow that lives in the backyard. Sally has an injured hoof which makes it difficult for her to walk. Norman ties on a new bandage, making a tight bow around Sally’s leg and bids Sally farewell.

Part 2: Home sweet home (10-19)

Norman’s home is located in the woods not too far from a dessert. He stores away all his valuables, such as the deed to his home in a safe place. Norman’s house sits beside a big dune, where it is shaped with a dome style roof and a large red door. Inside the house, the main floor is made of exotic tile. Outside, a birdfeed dish is mounted on the deck. Norman loves animals, but he doesn’t see many often. One day, Norman sees a white dove that hesitates to eat the bird food because the dish wobbles. So Norman secures it with tape.

Part 3: Memories of the Nacho that bites back (20 - 29)

Norman has had good and bad memories living in this home. The nose never forgets. Some people tie a knot around their finger, but strong smells such as that of onion wake up memories. For Norman, snack foods remind him of a bad memory. One day Norman is eating dinner and watching Nemo. After he sits down in a Viking chair he bought on route to Norway, not noticing a loose nail coming out of his seat. Right as Norman bites into a nacho, the chair suddenly falls apart and Norman hits his neck on the table. It was a good thing he wasn’t holding a knife because the episode could have resulted in an injury much worse than the honeybee sting he got earlier that day.

Part 4: Amazing family business (30 - 39)

Norman works for his family’s business, which runs a famous maze beside a meadow. It costs a lot of money to keep it running, but his mom always prefers to do the upkeep. In one pocket she carries a hammer and in the other pocket, all the mail with the bills. It is a stressful business to run and his mom has become such a heavy smoker; she always has a match and strong coffee in her favorite mug. But this place is special to the family as it once was a scene in a famous movie. Norman remembers his job there as a kid was to make sure that all the tourists had a map, so they wouldn’t get lost.
Part 5: Arriving to a celestial sight (40-49)

After a long trip, Norman arrives to a small island ranch for his vacation. On arrival, he sees a rose trampled on the road, which is a wet road because of all the rain. Wiping rain water from his eyes with his arm, Norman sees something remarkable in the distance - not a rainbow, but what looks like an aurora which also has a bit of a whorl rather than an arch. As the sun sets, Norman climbs up on to a huge rock where he gets a glimpse of the coral reef below near the ocean and he can hear the sound of a harp in the distance. This island ranch has some mystery to it, Norman thinks.

Part 6: An island ranch with dangerous animals (50 - 59)

One day on the ranch, Norman is learning to lasso horses, when suddenly a frantic lady runs up to Norman, screaming. She says she spotted a dangerous lion hunting a lamb. As she catches her breath, the lady also says she is going to hire a good lawyer to sue the ranch because in a stream near the oilwell, she got a leech on her leg. Also, the lady continues in great detail how apparently nearby she saw a hungry wolf staring at her, licking its top lip. Norman thinks the lady could be a bit crazy.

Part 7: Leaving the crazy island (60-69)

The next day, Norman is relaxing and listening to jazz, when suddenly he sees a cheetah roaming around. The animal wears a chain with a large gem suggesting it actually belongs to somebody. So Norman, now believing the lady he thought was crazy, decides it is now time to leave the island. On departure, at the shore, he notices what looks like a jail, and there is a judge sitting there drinking something from a huge jug while talking with an Indian chief. Norman is ready to leave this strange island. Finally, the ship arrives...

Part 8: An unusual gala (70-79)

On the ship, Norman encounters more strange people and animals. Norman sees a goose running from a large wild cat, and somebody fires a tranquiller gun at the large cat. Norman thinks that the large cat looks oddly similar to the cheetah he encountered earlier. He wonders if perhaps this is some sort of game. Next, a choir starts singing, kicking off a festive gala. By this time, fortunately the wild animals are in a cage asleep. On the dinner table is cake and coffee. The man with a gun, it turns out, is a cop helping get everything under control.

Part 9: Calming things down on the ship (80-89)

Fortunately, the cop is present because at the gala things get out of control. When a vase gets broken, a fight breaks out. A ship worker with a phone reports the incident, and then he immediately attends to another emergency. The worker sprays foam to put out a fire, which was caused by the chef using too much cooking fuel. After all that excitement, dinner is finally served … a slightly burnt fish as main course with fig salad on the side. Somebody is now on stage playing a small instrument called a fife, which creates a nice vibe after things calm down.
Part 10 - More dangerous animals on bus ride home (90-99)

After the ship arrives, Norman takes a bus\textsuperscript{90} to return home. He is exhausted and longs for his own bed\textsuperscript{91}. Suddenly the bus swerves to avoid hitting a bunny\textsuperscript{92} as it is being chased by a puma\textsuperscript{93}! Norman can’t believe his eyes at the sight of another wild cat on this trip. To top it off, Norman also sees a bear\textsuperscript{94} attacking a bull\textsuperscript{95} behind a bush\textsuperscript{96}. The bear must have wanted meat. Meanwhile a nearby family is camping and hangs a bag\textsuperscript{97} of beef\textsuperscript{98} on a tree.

Norman’s bus driver informs the family of all the nearby danger and they quickly put their baby\textsuperscript{99} in the car and leave that site. The rest of the road trip is peaceful and scenic, including fields full of hundreds of daisies\textsuperscript{100}. It is nice to finally be home after such an adventure.

About the Peg System

The Peg System provides a powerful way to help memorize a numbered list, whether a grocery list or the Constitution’s Amendments. It works by connecting numbers with easily visualized words such as “hat,” “bow,” and “nose.” The numbers have been converted into words using a phonetic code called the Major System, which associates the numbers 0 through 9 to a specific sound.

Below are the Numzi Peg Words. The Numzi Peg Word story helps you visualize and remember the peg words. To remember a list, associate the visual images in the Peg Word list to items you wish to remember. For instance, to remember Thomas Jefferson was the 3\textsuperscript{rd} United States president, it might be helpful to picture his beautiful home, Monticello, and since we know that the peg word for “home” is 3, we can more easily recall that Jefferson was the 3\textsuperscript{rd} president. The more you use the peg word system, the more natural it becomes to remember huge lists of items. Learn more at Numzi.com
Numzi helps you remember any number …

Ever wanted to remember a long number or a long list of items? Numzi provides the easiest way to convert numbers into memorable words or phrases. Also, Numzi is bi-directional, so you can also use Numzi to convert your words back into your number. Numzi covers the English language with over 220,000 words and 90,000 unique numbers.

See for yourself at: [http://www.numzi.com](http://www.numzi.com)

| 0 - sea | 1 - hat | 2 - knee | 3 - home | 4 - ray | 5 - whale | 6 - shoe | 7 - cow | 8 - hoof | 9 - bow | 10 - woods | 11 - deed | 12 - dune | 13 - dome | 14 - door | 15 - tile | 16 - dish | 17 - deck | 18 - dove | 19 - tape | 20 - nose |
|---------|---------|---------|----------|---------|----------|---------|--------|---------|--------|-----------|----------|-----------|----------|----------|----------|--------|---------|----------|---------|
| 63 - gem | 64 - shore | 65 - jail | 66 - judge | 67 - jug | 68 - chief | 69 - ship | 70 - goose | 71 - cat | 72 - gun | 73 - game | 74 - choir | 75 - gala | 76 - cage | 77 - cake | 78 - coffee | 79 - cop | 80 - vase | 81 - fight | 82 - phone |
| 84 - fire | 85 - fuel | 86 - fish | 87 - fig | 88 - fife | 89 - vibe | 90 - bus | 91 - bed | 92 - bunny | 93 - puma | 94 - bear | 95 - bull | 96 - bush | 97 - bag | 98 - beef | 99 - baby | 100 - daisies |